

Franking state machine Project: FM Control

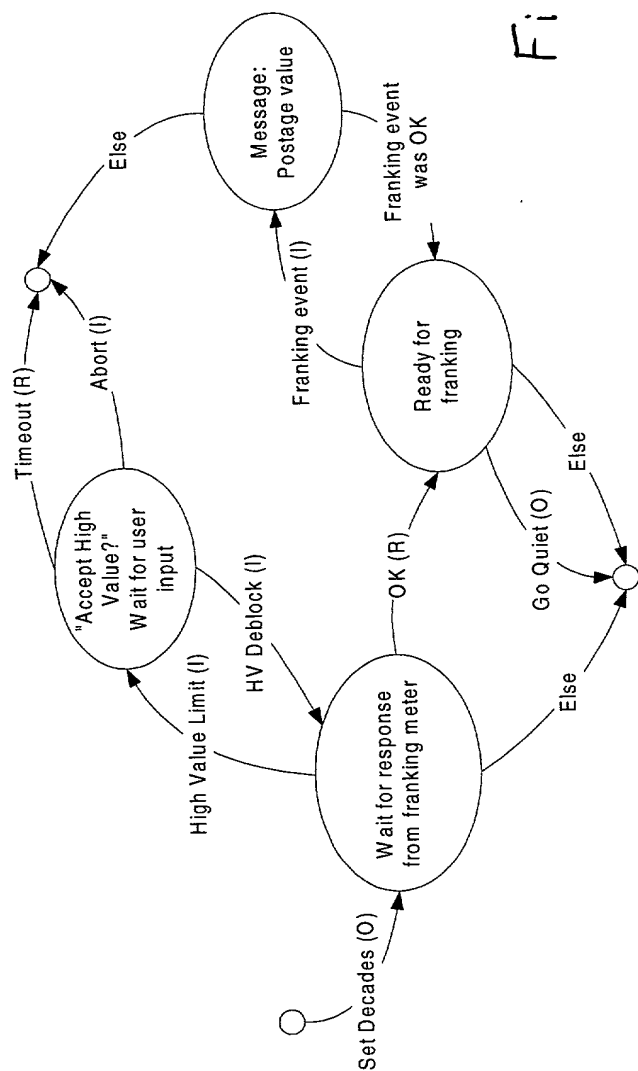
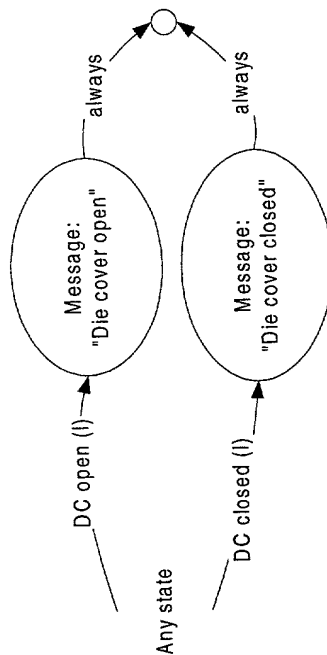


Fig. 4



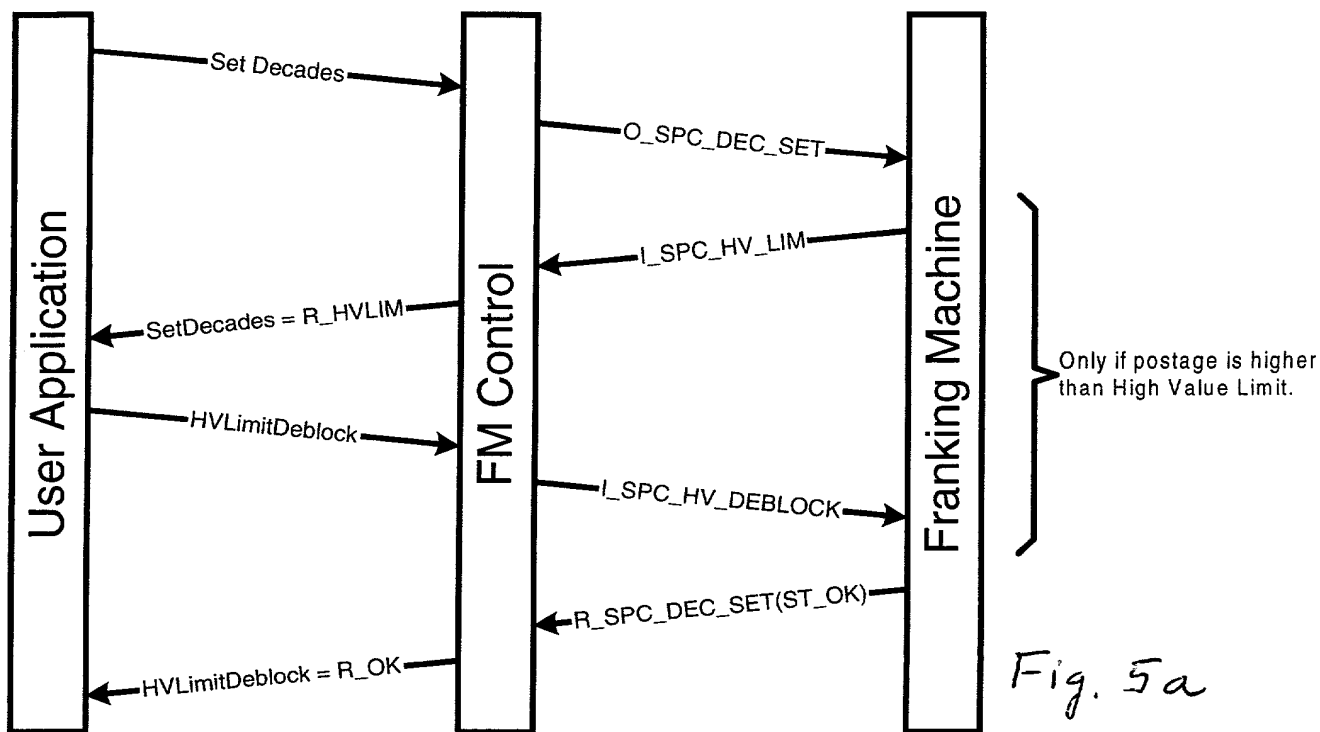
○ = Quiet state

Always when the machine goes to Quiet state, it is necessary to let the user know why (Error or R_GO_QUIET).

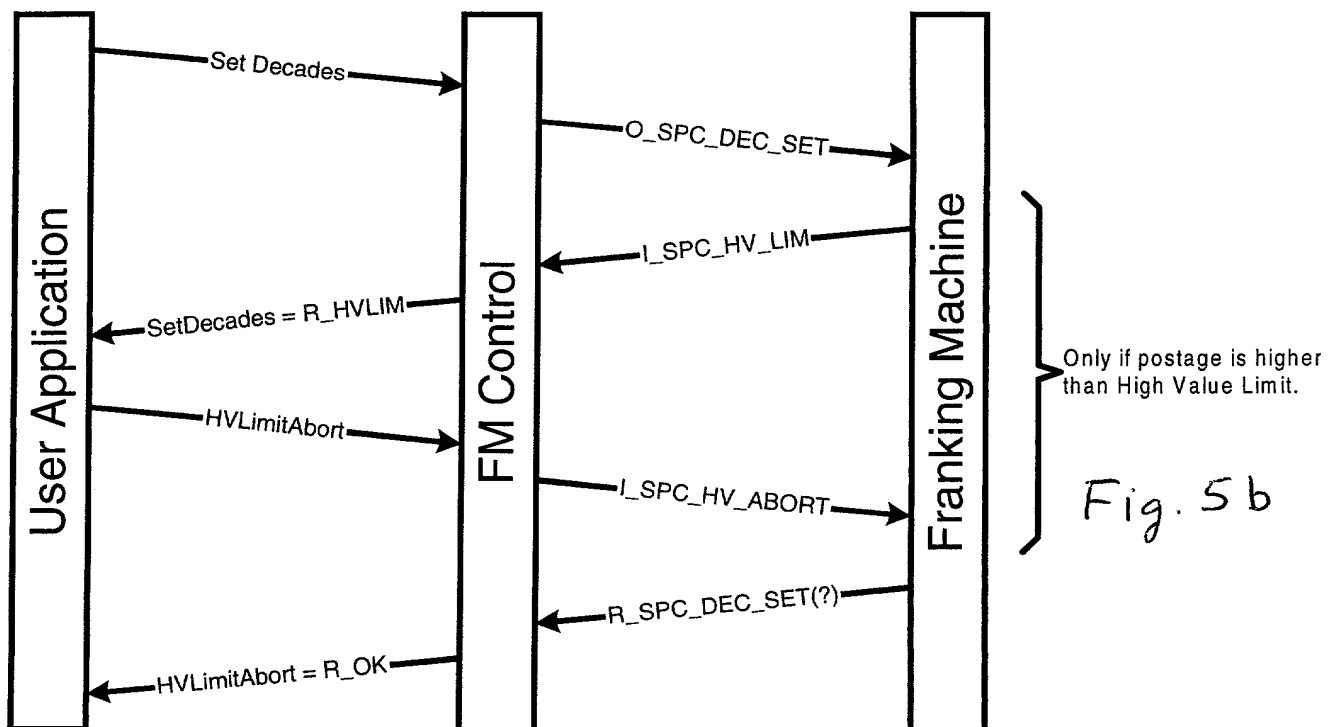
Processing L_DC_CLOSED is not imperative

Set Decades sequence with HV-Limit

Accepting High Value



Declining High Value



Sending answer too late

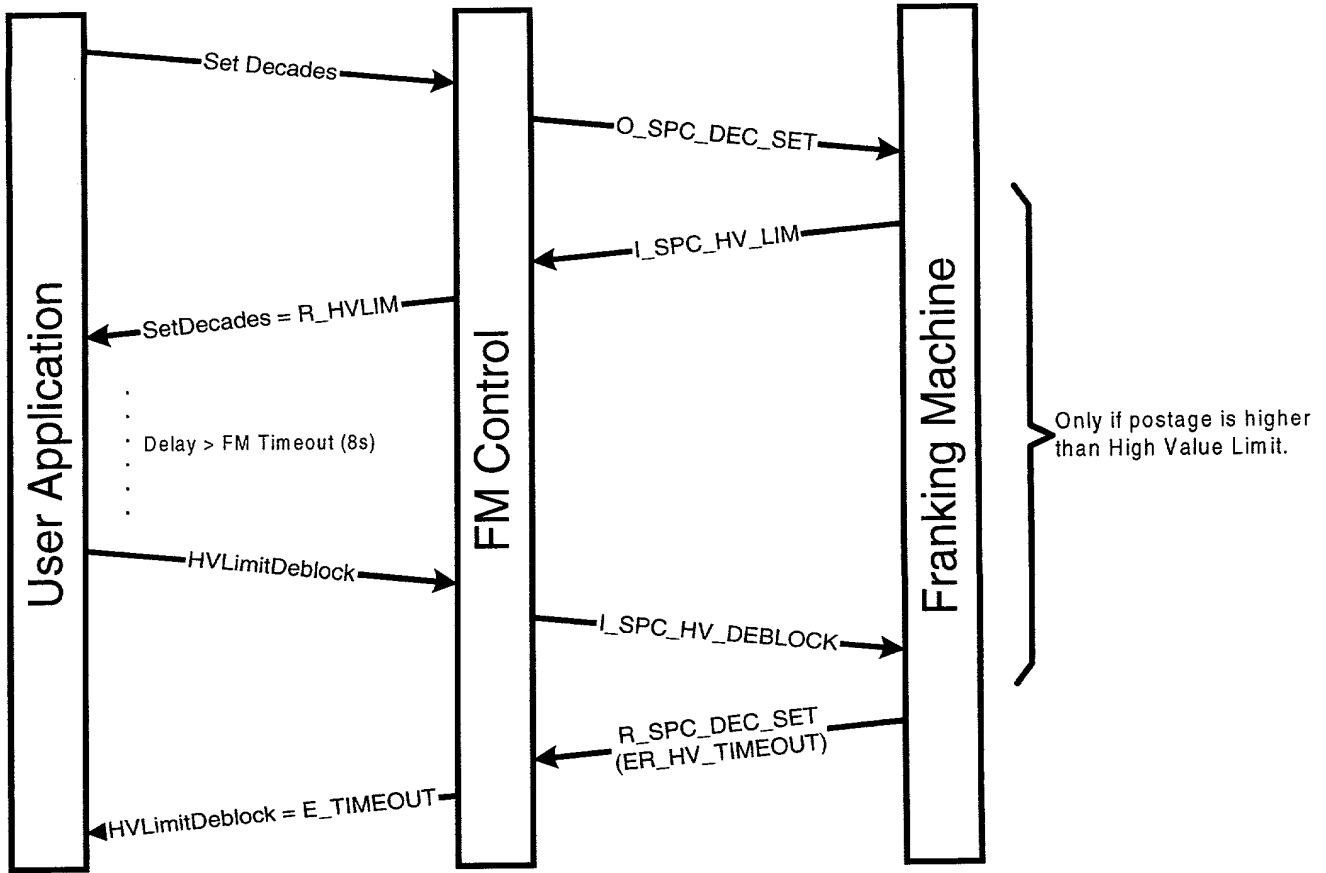


Fig. 5c

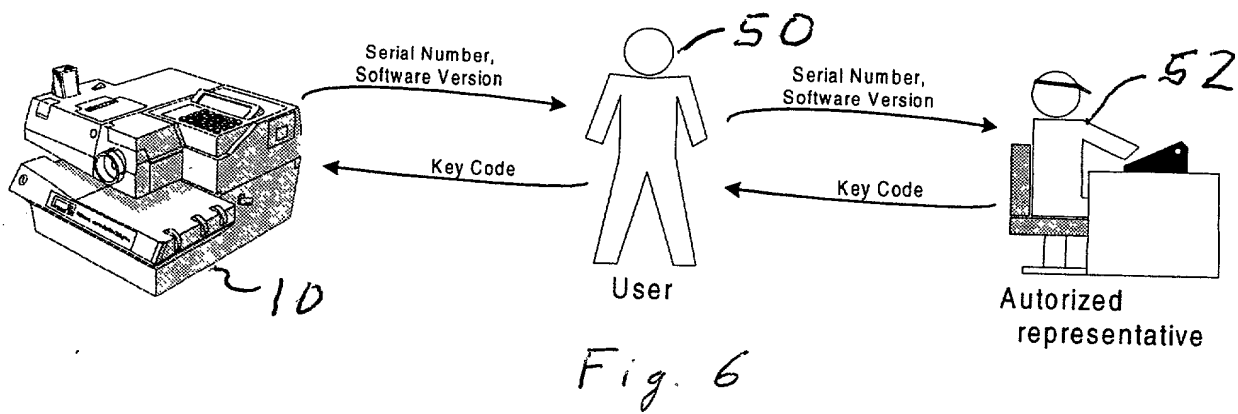
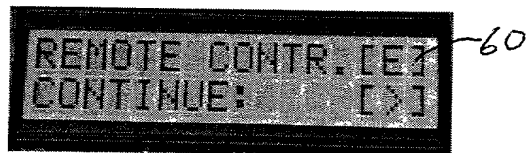


Fig. 7a



First time only
Fig. 7b

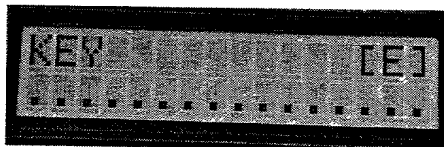


Fig. 7c



Fig. 7d

